

TWISTY

2019 EDUCAFLIP AWARD



Author : Faouzi Boughida
Illustrator : Régis Lejonc



8-99
years

2-4
players

20
min

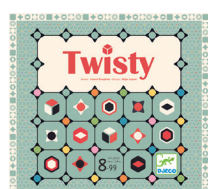


Awarded by education professionals during the FLIP Festival in Parthenay (France), the EducaFLIP prize identify games with a high educational potential that could be used in class or within the family. These games can be used in addition to traditional educational tools such as books, manuals or apps to develop skills in a playful way.

A GAME OF TACTICS

Object : to be the first to collect 7 coloured tokens in a given order.

Players each receive 7 coloured tokens which they line up in front of them: this sequence determines the order in which each player has to collect the coloured tokens on the board. In turn, players make "L-shaped" moves on the board. If, at the end of a move, you land on a token that corresponds to the next colour in your sequence: you pick it up. If you land on a special token you can use its "power" (extra move, protection, etc.). If you land on a square occupied by an opponent you can steal one of the tokens he has already collected. The first player to collect the 7 coloured tokens wins the game.



Twisty
30 x 28 x 4 cm
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