Introduction

Write On – Wipe Off books are engaging, versatile learning tools that can be enjoyed over and over again. The pages are highly durable and allow for easy erasing. These books work with all dry-erase markers and resist ghosting—the remnants of faint print marks. Fill each page and then just wipe away and start again! To ensure your child can use these pages many different times, make sure they erase their writing fairly quickly after the ink dries. Do not leave writing on the page for an indefinite amount of time, otherwise it may be hard to erase.

The purpose of this book is to promote your child's development and learning and to expose him or her to the basic math skills needed to become a proficient mathematician through practice and reasoning. The activities are enjoyable and visually stimulating, and they will help your child learn the skills needed for school and later in life.

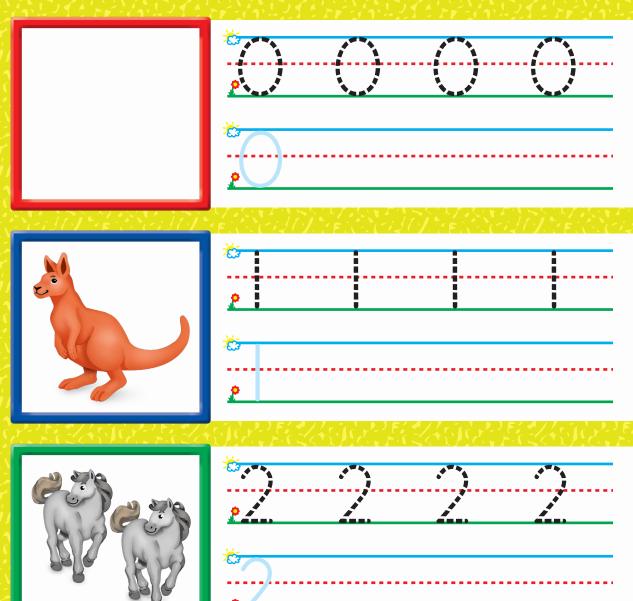
The skills and objectives in the book include forming numbers correctly, representing whole numbers using written form and objects, counting from 0–20 with understanding, number patterning, and an introduction to addition.

Look through the pages with your child and review the different math problems. Have them practice a few with you before going on to work on the book themselves. If they struggle, point out clues to help them discover the correct method to solve the problem on their own. The best part is that if they make a mistake, they can just wipe it away and try again!

Let's get started!

Zero, One, and Two

Directions: Count the number of animals in each box. This is the number you trace on the top line. Rewrite the number as many times as you can on the bottom line.



Bunches of Numbers

Directions: Draw a line from the number to the matching set.





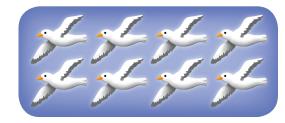


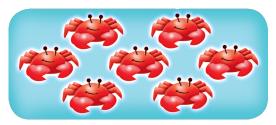














Birthday Fun

Directions: Draw the correct amount of candles according to the given number.









Fish Tank Count

Directions: Count each type of plant or animal in the fish tank. Write the correct number next to each object.

